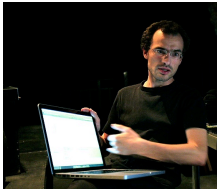


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Curriculum Vitae



Ole works as a software artist, computer programming forming his artistic practice. He has worked with interactive video installations and advanced realtime video analysis as well as computer and microchip controlled large scale installations. His installations also work as interactive spaces for theatre and modern dance. He has taught spatial video workshops for scenographers and dancers at theatre schools in Denmark and Norway.

He works as part of RECOIL PERFORMANCE GROUP and ILLUTRON. He has been part of HALFMACHINE and TABLA.DK. He is a current member of UAFHÆNGIGE SCENEKUNSTNERE.

Current Focus:

Working on LONGING - FAST FORWARD, establishing a one year performative research station in Kullorsuaq, a settlement in Northwestern Greenland. The project is a artistic investigation of the flow of time and it's relation to human actions involving computer vision technology, local artists and performers. The result will be a large-scale audio-visual installation showing the bending of time in the Arctic.

Forming the network TRANSFUSED for the study and development of translocational performative art using networked telematics, creating simple software to enable easy internet based realtime performance for artists working across distance and borders.

1978 Born in Ringsted, Denmark

Education:

- 2003 - 2004 Guest studies at MASTER OF ART AND TECHNOLOGY, IT University, Gothenburg, Sweden
- 1999 - 2000 BACHELOR IN INTERACTIVE MEDIA, Roskilde University
- 1997 - 1999 HUMANISTIC BASIC EDUCATION, Roskilde University

Other education:

Courses and workshops in electronics, programming as well as performance methods such as viewpoints, contact improvisation etc. Four intensive years living in CHRISTIANIA, taking part in the activist self-governance, working with infrastructure planning, politics and press relations as well as diverse cultural events.

Tutors and teachers:

Kjell Yngve Petersen, Karin Søndergaard, David Crawford, Kenneth Hansen, a.o.

Awards:

- 2010 REUMERT, NATIONAL DANISH THEATRE AWARDS, Dance Performance of the Year for FROST.

Artistic Works:

- 2010 INLAND, video triptych based on research trip to Northwestern Greenland 2009 exhibited in the foyer of Dansehallerne, Copenhagen for rerun of FROST.
- 2010 HATS, PLANES AND TRAINS, programming and design of interactive scenography with Recoil Performance Group commissioned by Dance Digital, Luton, Uk.
- 2010 FUCK YOU BUDDY, programming and design of interactive scenography with Recoil Performance Group, Copenhagen, Denmark.
- 2009 FROST, programming and design of interactive scenography for Dansk Danseteater, Copenhagen, Denmark.
- 2009 UTOPIAN FLOES, programming and design of video scenography for Caravan Stage Tall Ship Theatre, sailing from Galaxidi, Greece.
- 2009 TIMEMAP#3, programming and design of interactive scenography with Recoil Performance Group at Dansehallerne, Copenhagen, Denmark.
- 2009 DON'T JUDGE A BOOK BY IT'S COVER, programming of tactile feedback installation by Veronika Bökelmann and Ståhle Stenslie at Litteraturhuset, Oslo, Norway.
- 2008 WORK IN PROGRESS, generative installation performing automating pen doodling curated for the alt_cph opening, by Stine Hebert and Mikrogalleriet, Denmark.

Artistic Works (continued):

- 2008 KOSMISK FRYGT ELLER DEN DAG BRAD PITT FIK PARANOIA, video design for a piece on global warming directed by Tue Biering at Aarhus Teater, Århus, Denmark.
- 2008 STOP MOTION, interactive photo installation curated for re:new festival, Denmark and shown at New Media Meeting 03, Sweden.
- 2008 BODY NAVIGATION, interactive floor projection scenography for a dance performance with Recoil Performance Group dance for Labyrint at Kaleidoskop k2, Denmark.
- 2007 - 2008 DEMO-CRAZY, video design for a piece on democracy in eurovision format directed by Egil Palsson at Camp X Rialto, Copenhagen, Denmark.
- 2007 GRENZSTADT MIDDLE EAST networked dance performance with Recoil Performance Group at the Masahat festival, Beirut, Copenhagen and Amman.
- 2006 VANISHING CURRENTS, video design and set construction for Caravan Stage Tall Ship Theatre, sailing from Rotterdam, Netherlands.
- 2005 LIGHT MOVES, interactive video installation for mine - digital art festival 05, Tingbæk Chalk Mines, Støvring, Denmark.
- 2004 REGNTID, interactive rain installation curated by Roskilde Festival, and appearing at the Halfmachine festival, Christiania.
- 2004 FLYT DIG, interactive video installation curated by kopenhagen gallery for the Generator festival, Copenhagen, Denmark.
- 2003 WHITE CUBE, installation and dance performance with tabla.dk at the Robodock Festival, Rotterdam, Netherlands.
- 2003 HALFFRAME, interactive video installation for the Halfmachine festival, Christiania, Denmark.
- 2003 CYBERACADEMY.DK, interactive web piece an entry for ZKM Medienkunstpreis, made at Master of Art and Technology, Sweden
- 2002 UNDERSTRØM, sub terrain light and projection installation for a tabla.dk event in an old bunker under the Fælledparken park, Copenhagen, Denmark.
- 2001 GLASPERLESPILET (THE GLASS BEAD GAME), interactive multimedia installation, a term project at Interactive Media, Roskilde University, Roskilde, Denmark.

Festivals / Exhibitions:

- 2010 GALERIE BRUNNHOFER, during ARS ELECTRONICA, Linz, Austria.
- 2009 KEDJA, Oslo, Norway.
- 2009 K15 FESTIVAL, Bochum, Germany.
- 2008 ZIRKULATION, Copenhagen, Denmark.
- 2008 JUNGE HUNDE, Århus, Denmark.
- 2008 NEW MEDIA MEETING 03, Norrköping, Sweden.
- 2008 ALT-CPH, Copenhagen, Denmark.
- 2008 METROPOLIS CONFERENCE, Copenhagen, Denmark.
- 2008 RE:NEW, Copenhagen, Denmark.
- 2007 METROPOLIS BIENNIAL, Copenhagen, Denmark.
- 2007 MASAHAT DANCE FESTIVAL, Beirut, Lebanon; Amman, Jordan & Copenhagen, Denmark.
- 2005 MINE - DIGITAL ART FESTIVAL 05, Støvring, Denmark.
- 2004 GENERATOR, Copenhagen, Denmark.
- 2004 HALFMACHINE, Christiania, Denmark.
- 2004 ROSKILDE FESTIVAL, Roskilde, Denmark.
- 2003 ROBODOCK, Rotterdam, Netherlands.
- 2003 HALFMACHINE, Christiania, Denmark.

Research:

- 2009 LONGING - FAST FORWARD, research trip for 3 year project in Kullorsuaq, Greenland.
- 2008 RECOIL WORKSHOP, laboratory on networked performance in the city, Christiania, Denmark.
- 2005 UDEN TITEL II, performance laboratory on framing and video, Odsherred, Denmark.
- 2005 TELEMATIC PERFORMANCE LAB II, practice as research in performance, Copenhagen, Denmark.
- 2004 TELEMATIC PERFORMANCE LAB I, practice as research in performance, Copenhagen, Denmark.
- 2004 TABLA.DK PERFORMANCE CAMP, Stilling Strand, Denmark.

Lectures:

- 2011 LONGING - FAST FORWARD presentation as part of the MATHIAS STORCH VORLESUNGEN at Nordeuropa Institut, Humboldt University, Berlin, Germany.

Teaching:

- 2010 MOVEMENT IN SPACE, 2 week video workshop for dancers at the School for Modern Dance, Denmark.
- 2007 INFRARED TRACKING, ir-video workshop at the Oslo National Academy of the Arts, Oslo, Norway.
- 2007 NORDIC SPACE PROJECT, 3 week video workshop at the National Theatre School, Denmark.
- 2007 PROJECTION DRAMATURGY, 3 day video workshop at the National Theatre School, Denmark.
- 2006 REFLEXIVE SPACES, 3 week video workshop at the National Theatre School, Denmark.

Stipendiums:

- 2010 KULTURKONTAKT NORD for LONGING - FAST FORWARD, an Interdisciplinary project in Greenland.
- 2010 NAPA for LONGING - FAST FORWARD, an Interdisciplinary project in Greenland.
- 2010 THE DANISH ART FOUNDATION travel grant for Greenland.
- 2010 KULTURKONTAKT NORD travel grant for Greenland.
- 2009 THE DANISH ART FOUNDATION travel grant for Greenland.
- 2009 THE DANISH ART COUNCIL for FUCK YOU BUDDY, a Recoil performance.
- 2008 THE DANISH ART COUNCIL for TIME MAP #3, a Recoil performance.
- 2005 THE DANISH ART COUNCIL for UDEN TITEL II, a tabla.dk performance research lab.